

CRICKET

- Matches will be played as per the Laws of Cricket established by MCC (Marylebone Cricket Club).
- The event is only for men.
- Round 1 and 2 will be of 12 overs each with the first 4 overs of each innings as powerplay overs. The fielding team will be given a time of 60 minutes to complete their quota of 12 overs.
- Semi-Finals and Finals will be of 20 overs each with the first 6 overs of each innings as powerplay overs. The fielding team will be given a time of 90 minutes to complete their quota of 20 overs.
- SG Club red leather balls will be used.
- Teams are advised to wear same jersey preferably white coloured.
- Spikes are not allowed.
- Teams should reach the venue 30 minutes prior to their scheduled match. Failing to do so might result in the victory of the opponent team.
- In the case of an injury, a substitute fielder can be provided on umpires' consent. No runner will be provided in any case.
- If there is any kind of stoppage in the game due to natural events, following are the rules:
 - If the team batting second has played half or more overs, the team with better run rate at that point of time wins.
 - In any other case the Ranbhoomi core team and the match officials will decide the course of the match.
- Number of overs can be reduced if there is any delay in the start of the game and the umpires are empowered to do so.
- A tie will result into a super over. A tie in super over means the team with more number of boundaries (in the order of 6's, then 4's) will be declared the winner.
- The decisions of the umpires are final and binding.
- The game must be played in a fair manner. Any case of misbehaviour with the opponent or the match officials will result in direct disqualification.

****RULES & SCHEDULE ARE SUBJECT TO CHANGE IN THE SPIRIT OF THE GAME & FESTIVAL AND THE FINAL DECISION RESTS WITH THE RANBHOOMI ORGANIZING TEAM. THE TEAMS WILL BE DULY NOTIFIED OF THE SAME.**